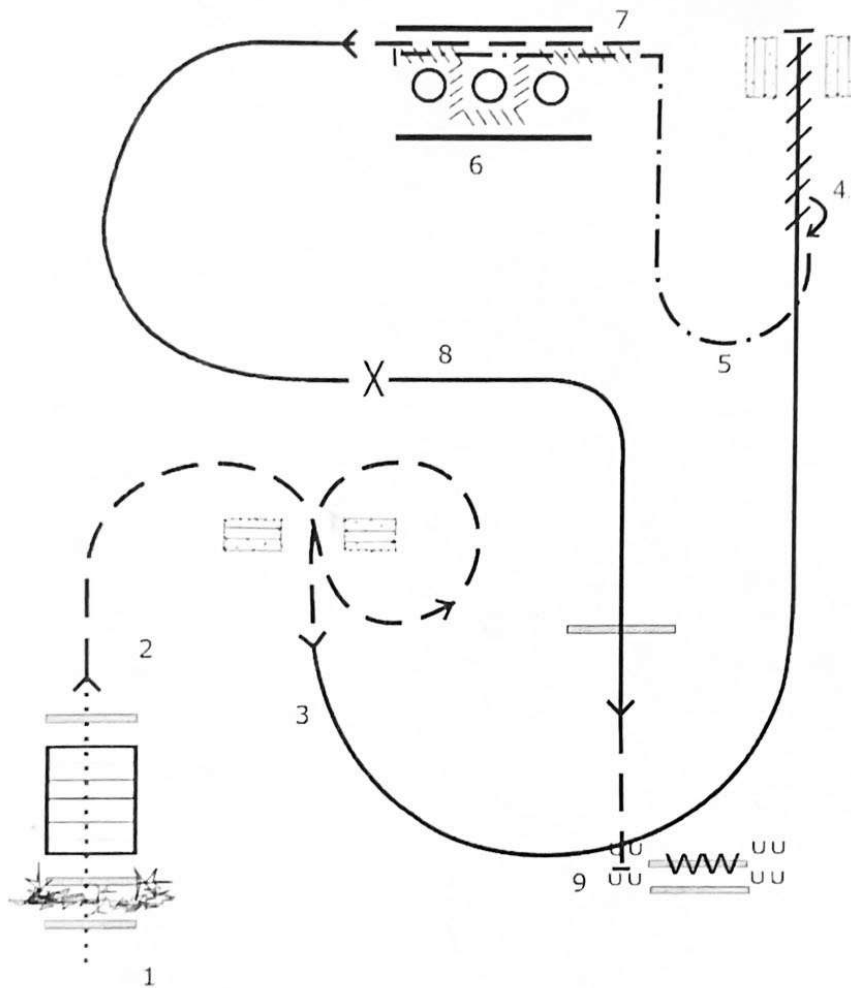


Ranch Trail

Classes 1,3,4 and 5



KEY

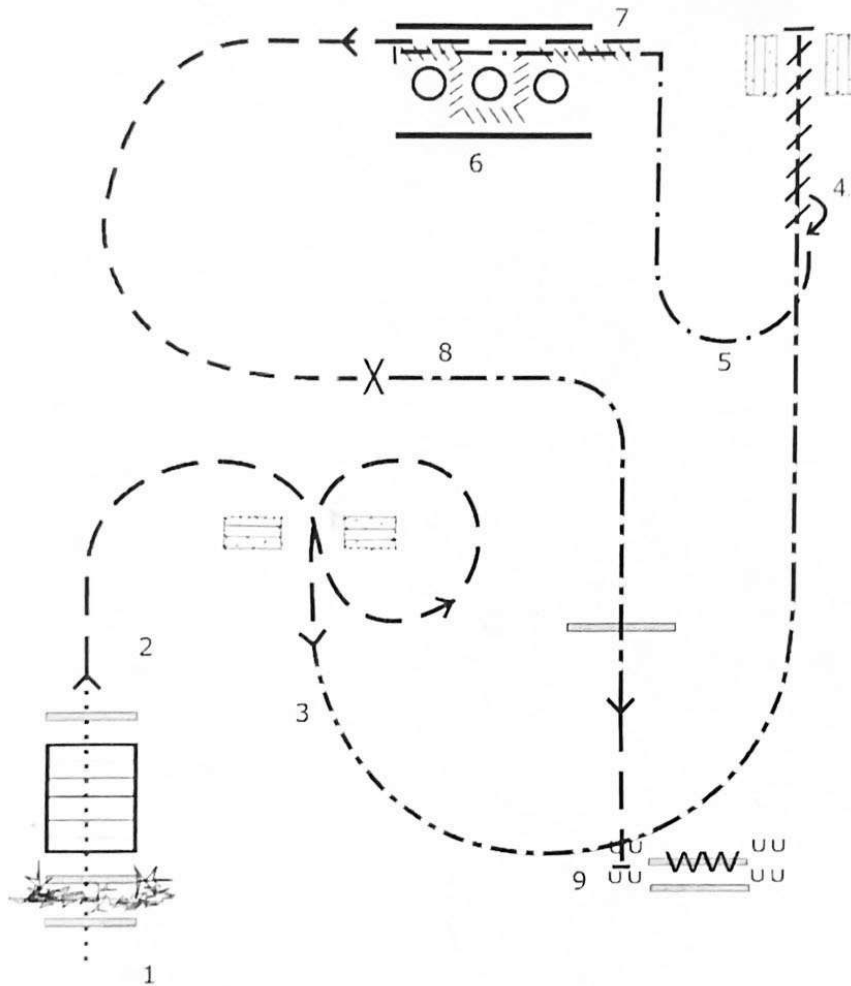
- Walk
- ooooo Extended Walk
- Trot
- .-.-.- Extended Trot
- ////// Back
- _____ Lope
- ===== Extended Lope
- X Change Leads
- wwwww Sidepass

INSTRUCTIONS

1. Walk over poles, brush, bridge and pole.
2. Trot serpentine.
3. Lope left lead, stop in chute.
4. Back out of chute.
5. 180-degree turn right. Extended trot into chute.
6. Back around obstacles.
7. Trot through chute. Lope left lead
8. Change leads. Lope right lead over pole. Trot. Stop.
9. Side pass left with horse's front feet passing between poles.

Walk/Trot Ranch Trail

Class 2



KEY

INSTRUCTIONS

- Walk
- ooooo Extended Walk
- Trot
- .-.-.- Extended Trot
- ///// Back
- _____ Lope
- Extended Lope
- X Change Leads
- WWWWW Sidepass

1. Walk over poles, brush, bridge and pole.
2. Trot serpentine.
3. Extend Trot. Stop in chute.
4. Back out of chute.
5. 180-degree turn right. Extended trot into chute.
6. Back around obstacles.
7. Trot through chute and to X.
8. Extended trot over pole. Collect trot. Stop
9. Side pass left with horse's front feet passing between poles.

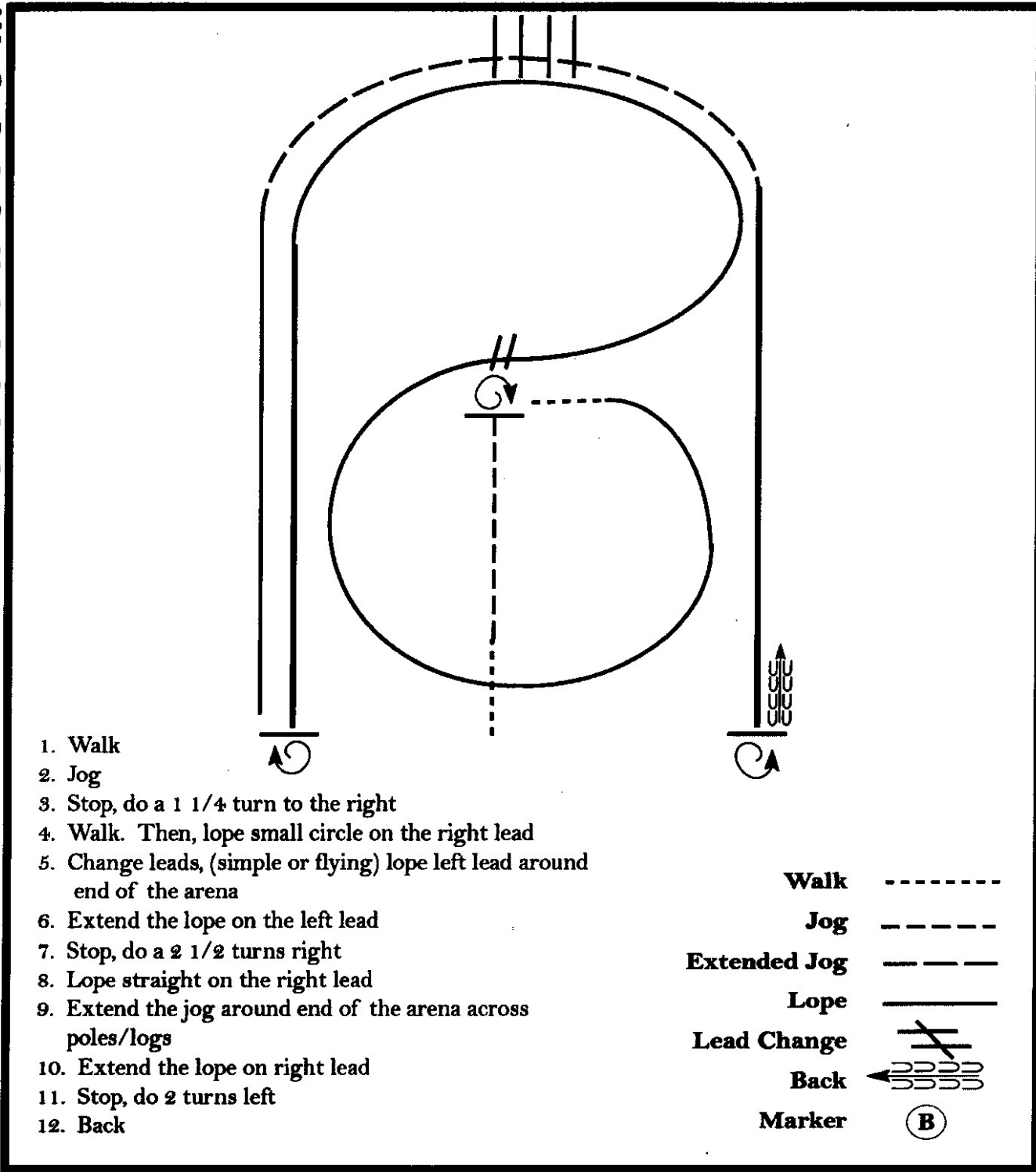
North Dakota All Breed Challenge

Ranch Riding (All Ranch Riding)

Show Date: 08-16-18, 2024

www.HorseShowPatterns.com

www.HorseShowPatterns.com



1. Walk
2. Jog
3. Stop, do a 1 1/4 turn to the right
4. Walk. Then, lope small circle on the right lead
5. Change leads, (simple or flying) lope left lead around end of the arena
6. Extend the lope on the left lead
7. Stop, do a 2 1/2 turns right
8. Lope straight on the right lead
9. Extend the jog around end of the arena across poles/logs
10. Extend the lope on right lead
11. Stop, do 2 turns left
12. Back

- Walk -----
- Jog - - - - -
- Extended Jog - - - - -
- Lope | | | | |
- Lead Change
- Back
- Marker (B)

[RR/6]

Pattern Provided by:

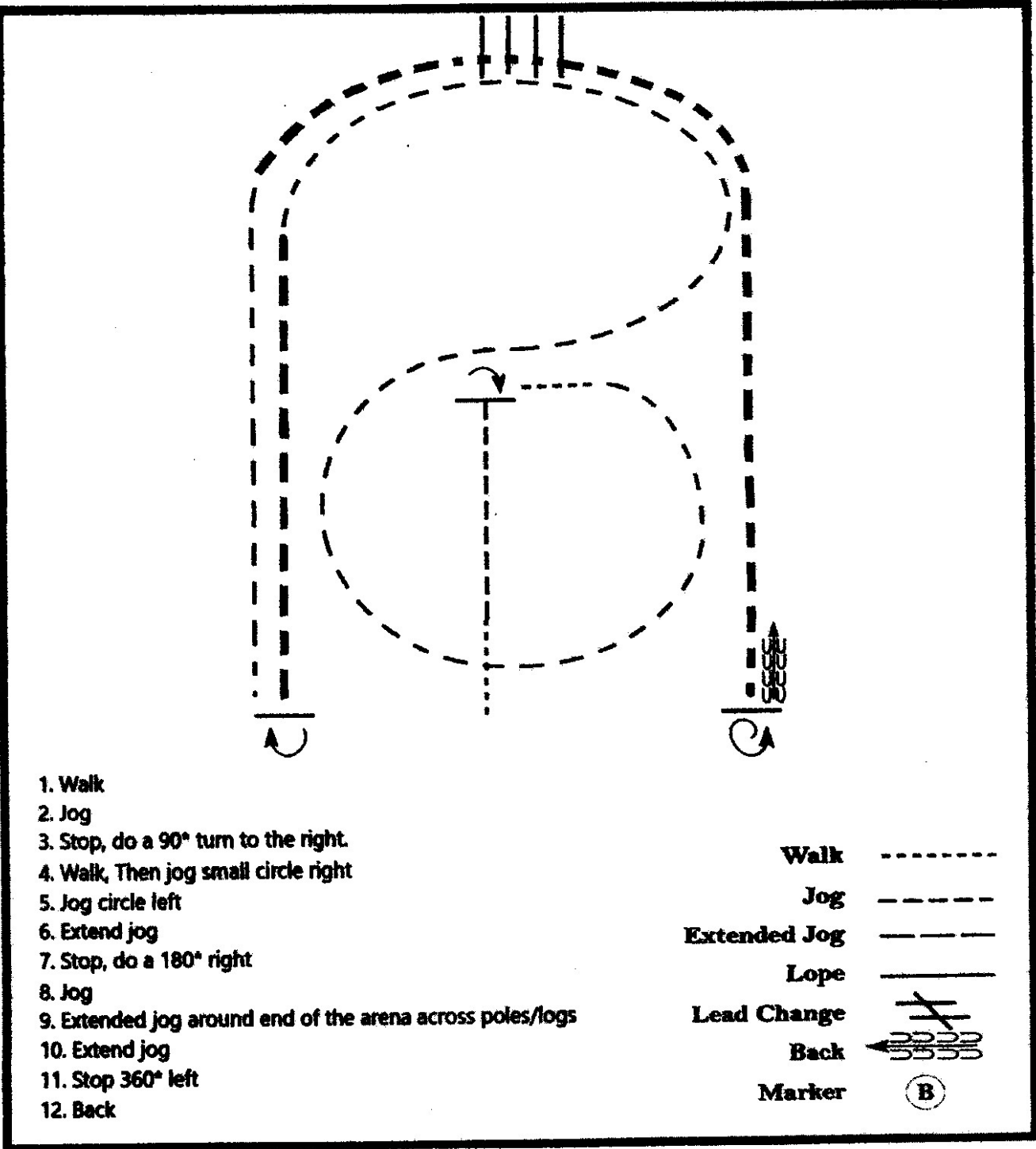
North Dakota All Breed Challenge

Ranch Riding (Walk Trot)

Show Date: 08-16-18, 2024

www.HorseShowPatterns.com

www.HorseShowPatterns.com



1. Walk
2. Jog
3. Stop, do a 90° turn to the right.
4. Walk, Then jog small circle right
5. Jog circle left
6. Extend jog
7. Stop, do a 180° right
8. Jog
9. Extended jog around end of the arena across poles/logs
10. Extend jog
11. Stop 360° left
12. Back

- | | |
|--------------|-----------|
| Walk | |
| Jog | ----- |
| Extended Jog | - - - - - |
| Lope | ————— |
| Lead Change | |
| Back | |
| Marker | ⓑ |

[RR/8]

Pattern Provided by:

North Dakota All Breed Challenge

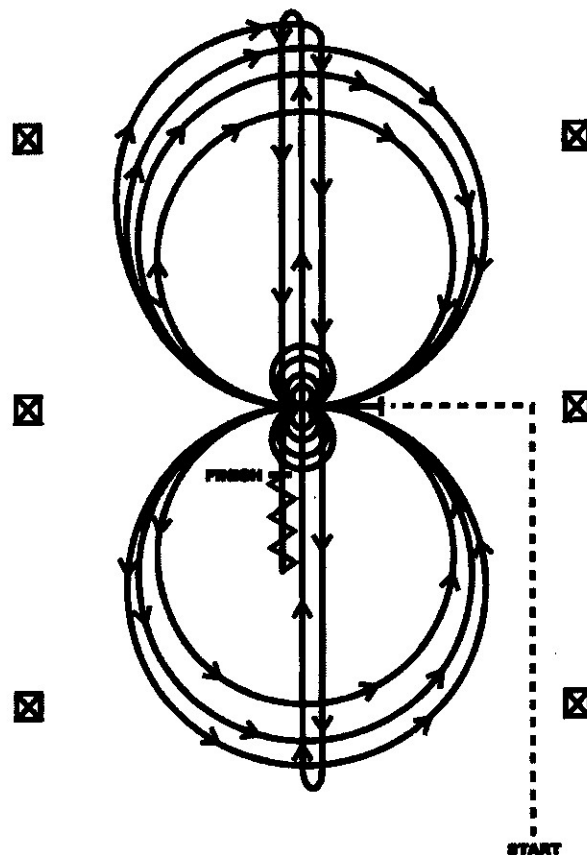
Reining (All Reining)

Show Date: 08-16-18, 2024

www.HorseShowPatterns.com

www.HorseShowPatterns.com

REINING PATTERN II



Horses must jog to the center of the arena. Horses must walk or stop prior to starting the pattern. Beginning at the center of the arena facing the left wall or fence.

1. Complete four spins to the left. Hesitate.
2. Complete four spins to the right. Hesitate.
3. Beginning on the right lead complete three circles to the right; the first circle small and slow; the next two circles large and fast. Change leads at the center of the arena.
4. Complete three circles to the left; the first circle small and slow; the next two circles large and fast. Change leads at the center of the arena.
5. Begin a large circle to the right, but do not close this circle. Run down the center of the arena past the end marker and do a right rollback—no hesitation.
6. Run up the middle to the opposite end of the arena past the end marker and do a left rollback—no hesitation.
7. Run past the center marker and do a sliding stop. Back up to the center of the arena or at least ten feet (three meters). Hesitate to demonstrate completion of the pattern.

[R/AQHAP-11]

Pattern Provided by:

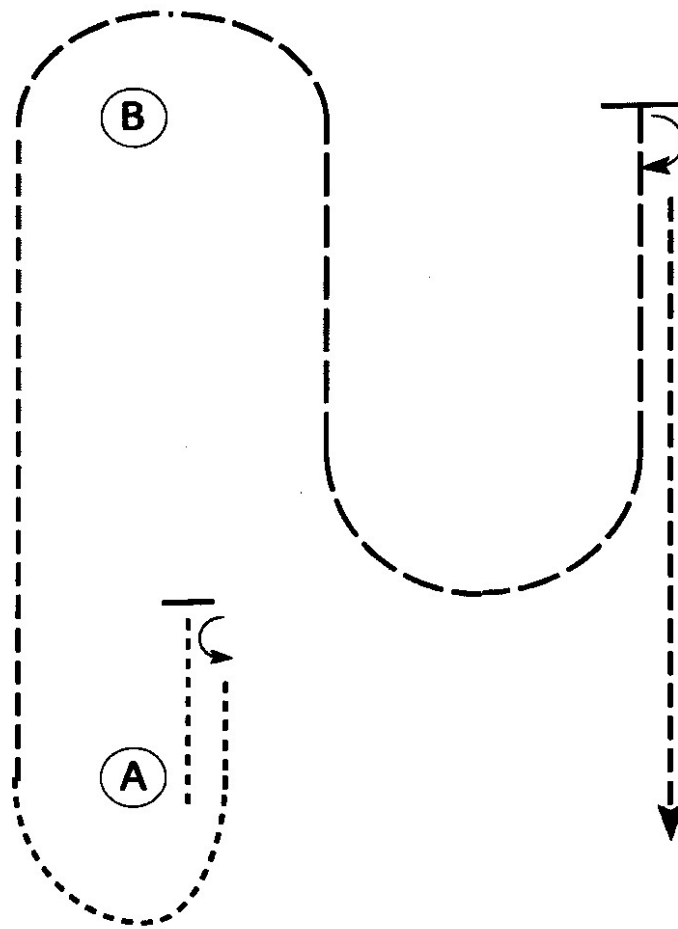
North Dakota All Breed Challenge

Western Horsemanship (Horsemanship W/T Class 139, 140, 141)

Show Date: 08-16-18, 2024

w w w . H o r s e S h o w P a t t e r n s . c o m

w w w . H o r s e S h o w P a t t e r n s . c o m



Be ready at A.

1. Walk approximately two horse lengths forward.
Stop and perform a 1/2 turn left.
2. Walk to and around A.
3. Jog to B.
4. Extend the jog as shown until even with B.
until even with B.
5. Stop and perform a 180 degree turn to the
right and jog to finish.

Walk	-----
Jog	-----
Extended Jog	-----
Lope	-----
Lead Change	
Back	
Marker	(B)

[WH/WT-118]

Pattern Provided by:

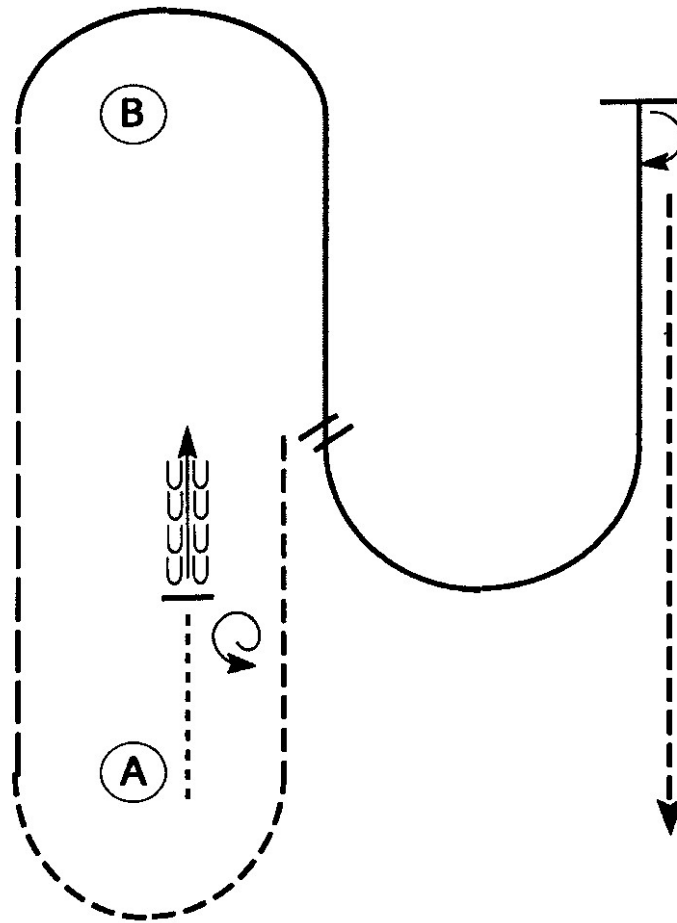
North Dakota All Breed Challenge

Western Horsemanship (Horsemanship Class 142, 143, 144, 145, 146)

Show Date: 08-16-18, 2024

www.HorseShowPatterns.com

www.HorseShowPatterns.com



Be ready at A.

1. Walk approximately two horse lengths forward.
Stop and perform a 1 1/2 turn left.
2. Back approximately two horse lengths then jog to and around A.
3. Extend the jog to B.
4. Right lead lope around B and halfway to A.
5. Perform a simple lead change and lope a half circle until even with B.
6. Stop and perform a 180 degree turn to the right and jog to finish.

Walk	-----
Jog	- - - - -
Extended Jog	— — — —
Lope	—————
Lead Change	
Back	
Marker	

[WH/2-118]

Pattern Provided by:

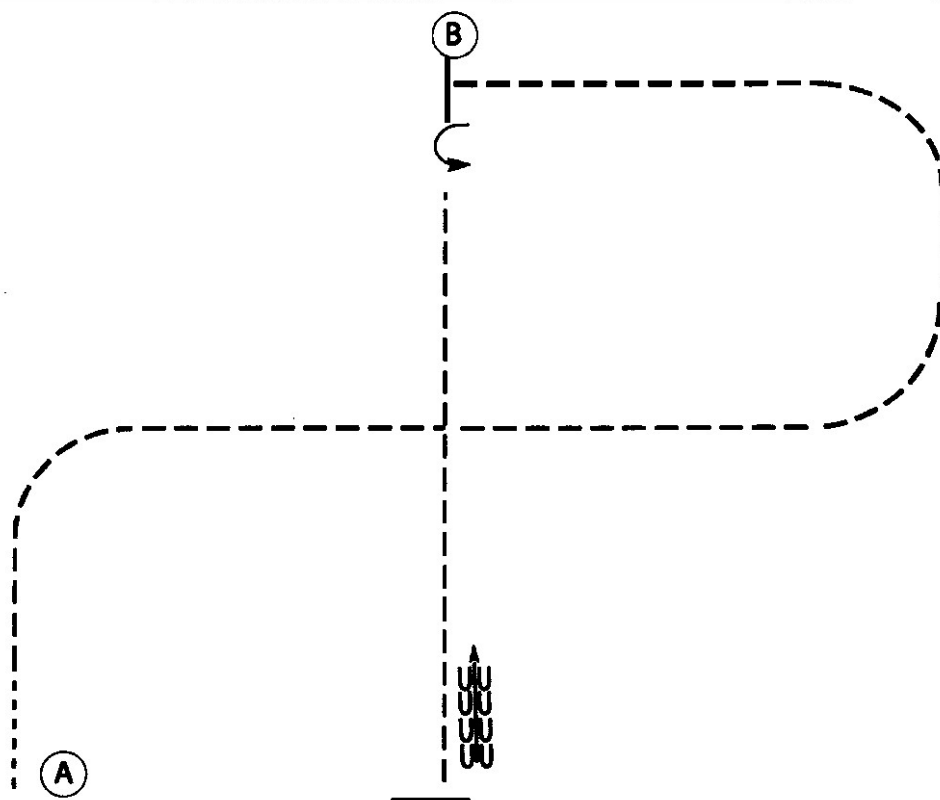
North Dakota All Breed Challenge

Hunt Seat Equitation (Class 94, 95, 96)

Show Date: 08-16-18, 2024

www.HorseShowPatterns.com

www.HorseShowPatterns.com



Be ready at A.

1. Forward walk for approximately 2 strides.
2. Trot on the left diagonal to center of pattern.
3. Change diagonals and trot on the right diagonal until even with B.
4. Stop and perform a 90 degree turn on the forehand to the left to change direction.
5. Sitting trot for 2-3 strides.
6. Trot on the left diagonal until even with A.
7. Stop and back.

Pattern is complete.

Walk
Trot	-----
Extended Trot	-----
Canter	—————
Leg Yield	
Lead Change	///
Back	←←←←
Marker	ⓑ
Sidepass	←←←←
Hand Gallop	—————

[HSE/WT-115]

Pattern Provided by:

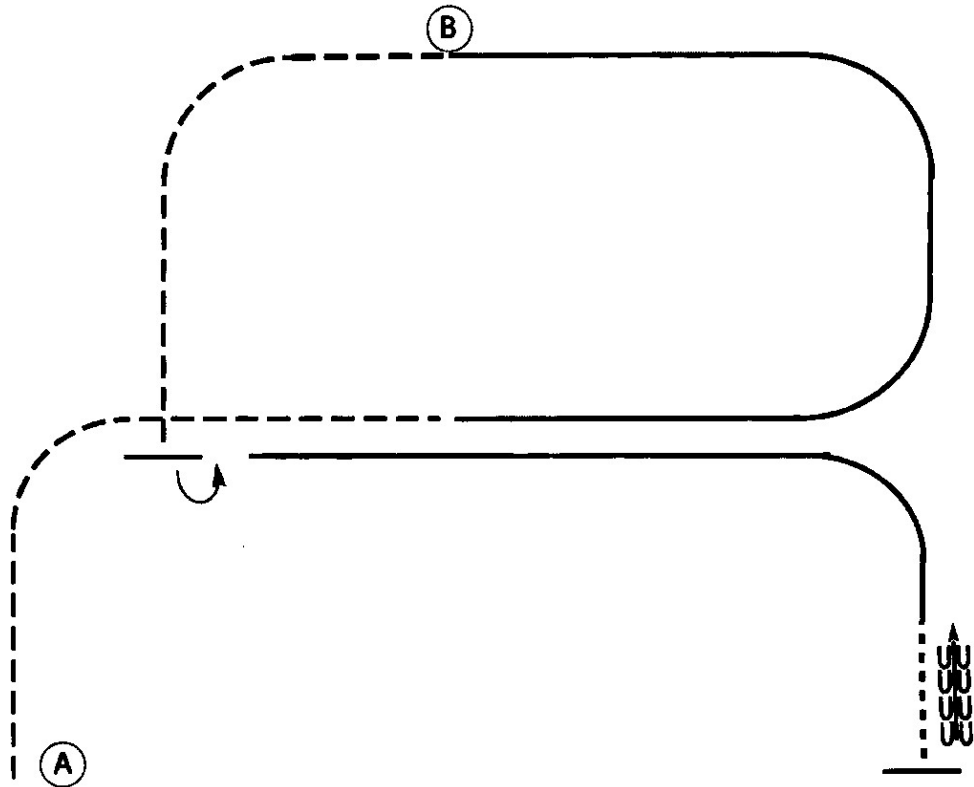
North Dakota All Breed Challenge

Hunt Seat Equitation (Class 97, 98, 99, 100, 101)

Show Date: 08-16-18, 2024

www.HorseShowPatterns.com

www.HorseShowPatterns.com



Be ready at A.

1. Sitting trot for approximately 3 strides.
2. Trot on the left diagonal to center of pattern.
3. Canter on the left lead to B.
4. Trot on the right diagonal until halfway to A.
5. Stop and perform a 90 degree turn on the forehand to the left to change direction.
6. Canter on the right lead around corner.
7. Forward walk until even with A.
8. Stop and back.

Pattern is complete.

Walk	-----
Trot	-----
Extended Trot	-----
Canter	-----
Leg Yield	
Lead Change	---/---
Back	←←←←
Marker	ⓑ
Sidepass	←-----→
Hand Gallop	-----

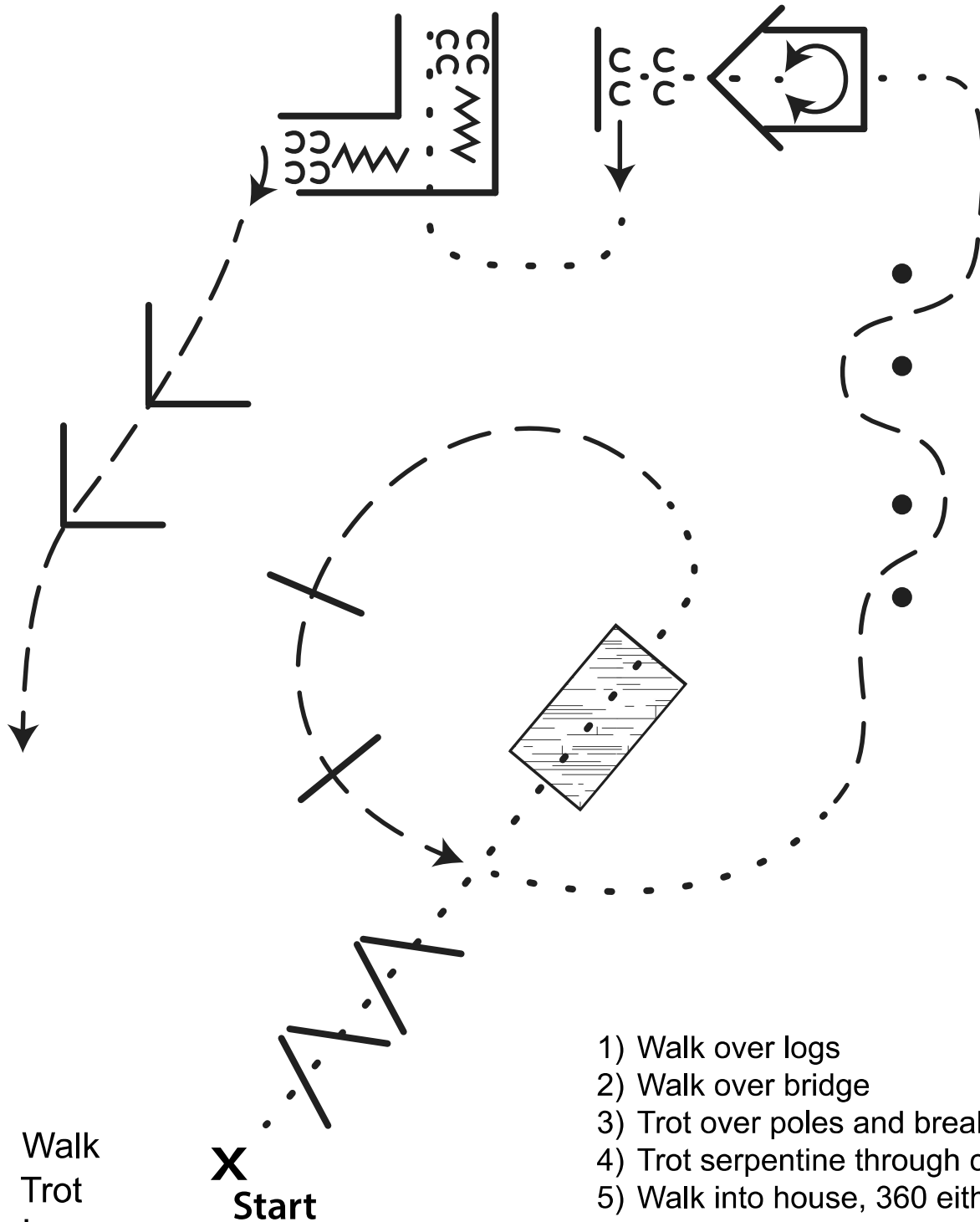
[HSE/2-115]

Pattern Provided by:

TRAIL

Yearling In Hand

Class 107

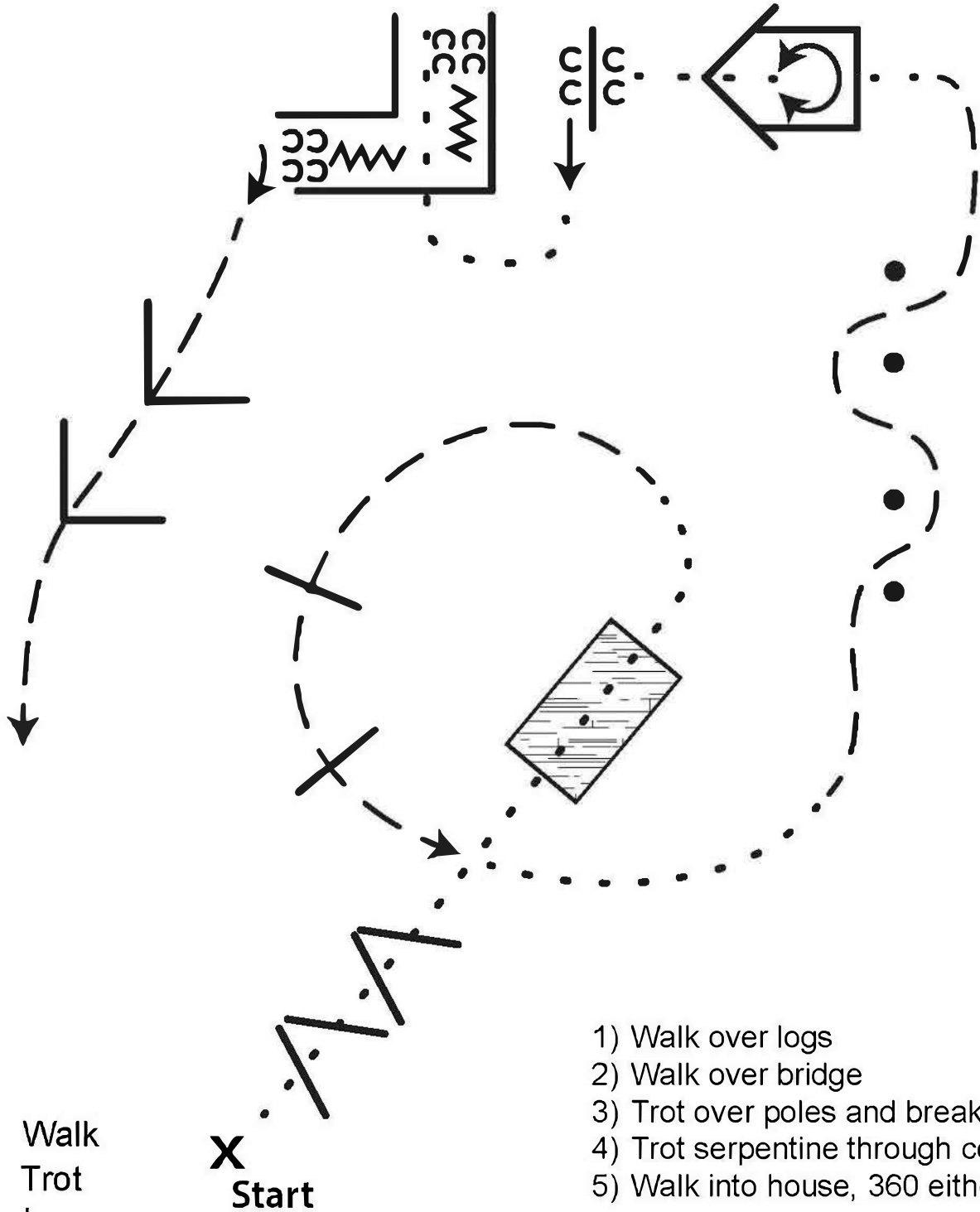


- 1) Walk over logs
- 2) Walk over bridge
- 3) Trot over poles and break to walk
- 4) Trot serpentine through cones
- 5) Walk into house, 360 either way, walk out over point and over pole
- 6) Stop before log and sidepass left
- 7) Walk into L and back out
- 8) Trot over points

- • • Walk
- - - Trot
- — — Lope
- ⌚ Back
- ▭ Bridge

TRAIL

Walk/Trot
Classes 108, 109, 110, 111

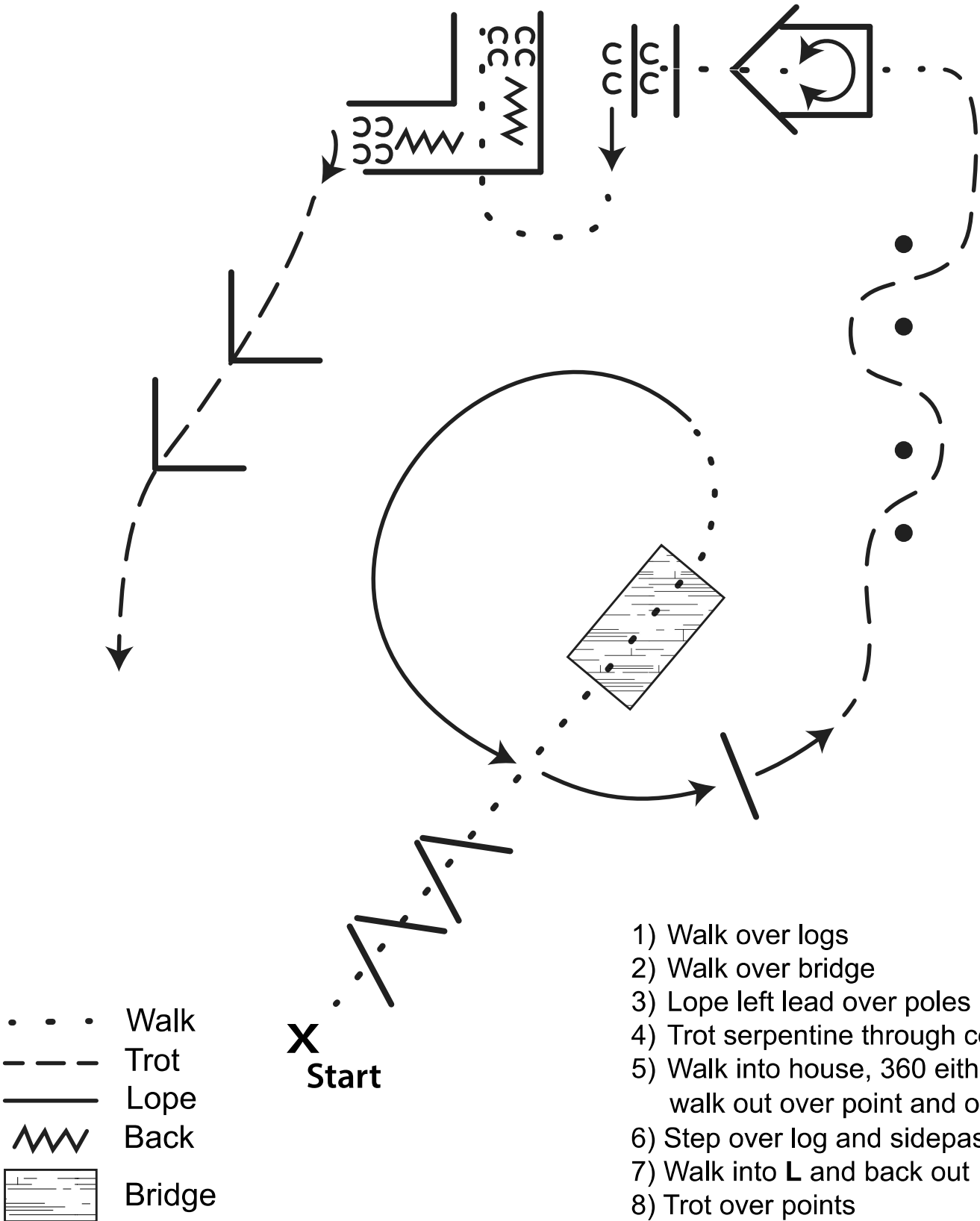


- Walk
- Trot
- Lope
- ⌚ Back
- ▭▭▭▭ Bridge

- 1) Walk over logs
- 2) Walk over bridge
- 3) Trot over poles and break to walk
- 4) Trot serpentine through cones
- 5) Walk into house, 360 either way, walk out over point and over pole
- 6) Step over log and sidepass left
- 7) Walk into L and back out
- 8) Trot over points

TRAIL

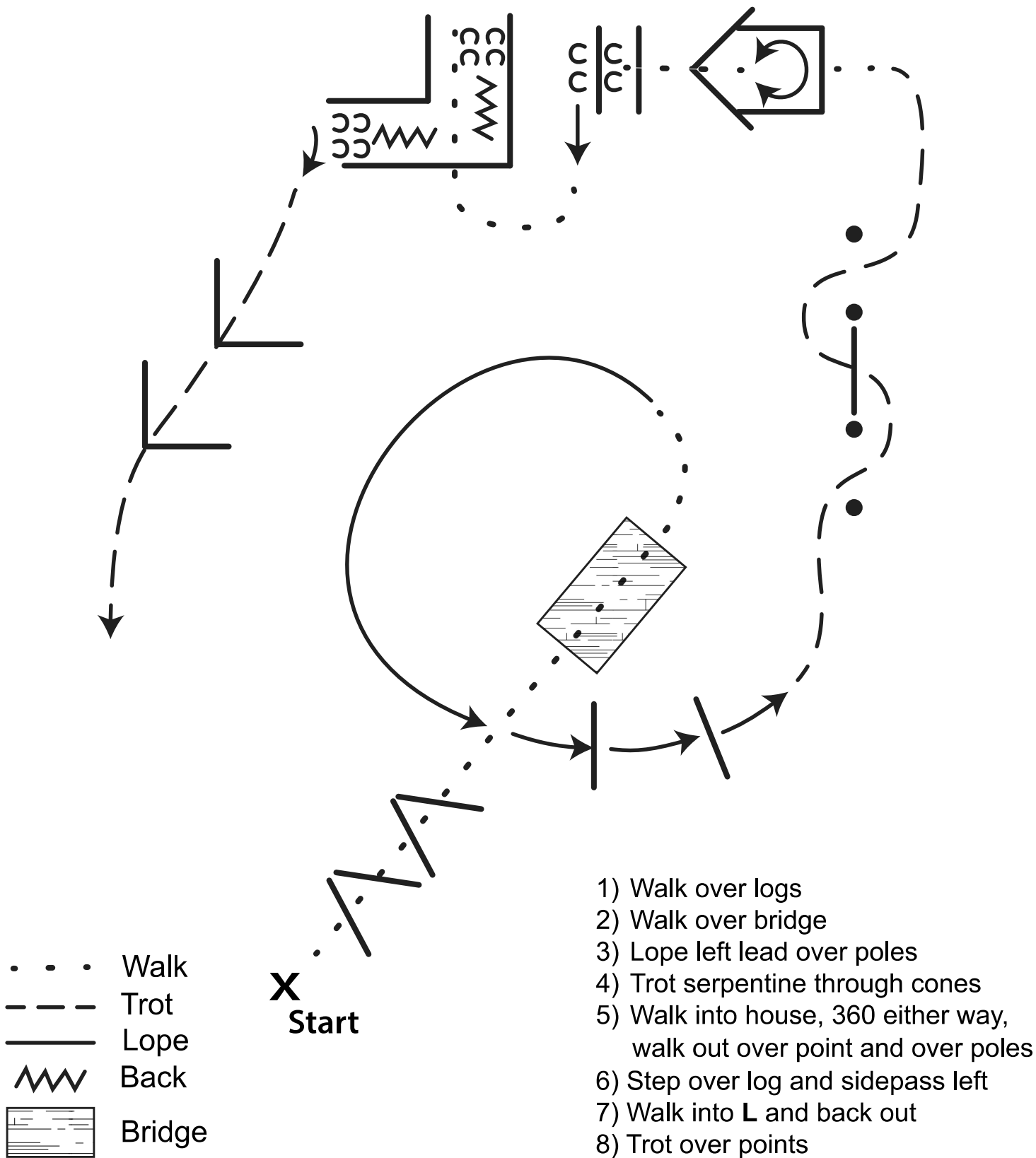
Green, Novice Non Pro, Junior, Youth, 3 YO Challenge
Classes 112, 113, 114, 115, 116



- 1) Walk over logs
- 2) Walk over bridge
- 3) Lope left lead over poles
- 4) Trot serpentine through cones
- 5) Walk into house, 360 either way, walk out over point and over poles
- 6) Step over log and sidepass left
- 7) Walk into L and back out
- 8) Trot over points

TRAIL

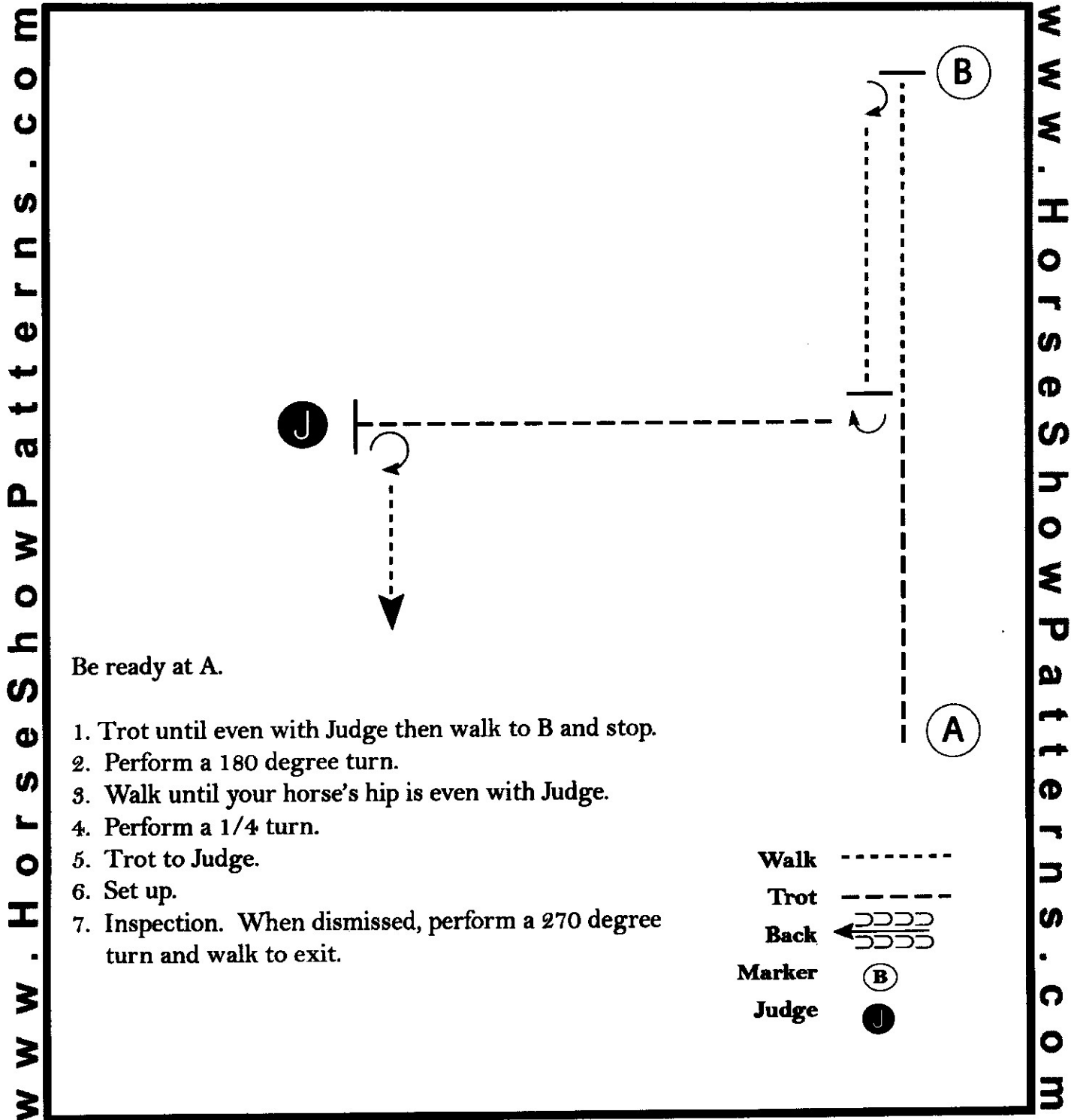
Non Pro, Non Pro 35 & Over, Senior
Classes 117, 118, 119



North Dakota All Breed Challenge

Showmanship (Showmanship Walk Trot Class 120)

Show Date: 08-16-18, 2024



[S/WT-120]

Pattern Provided by:

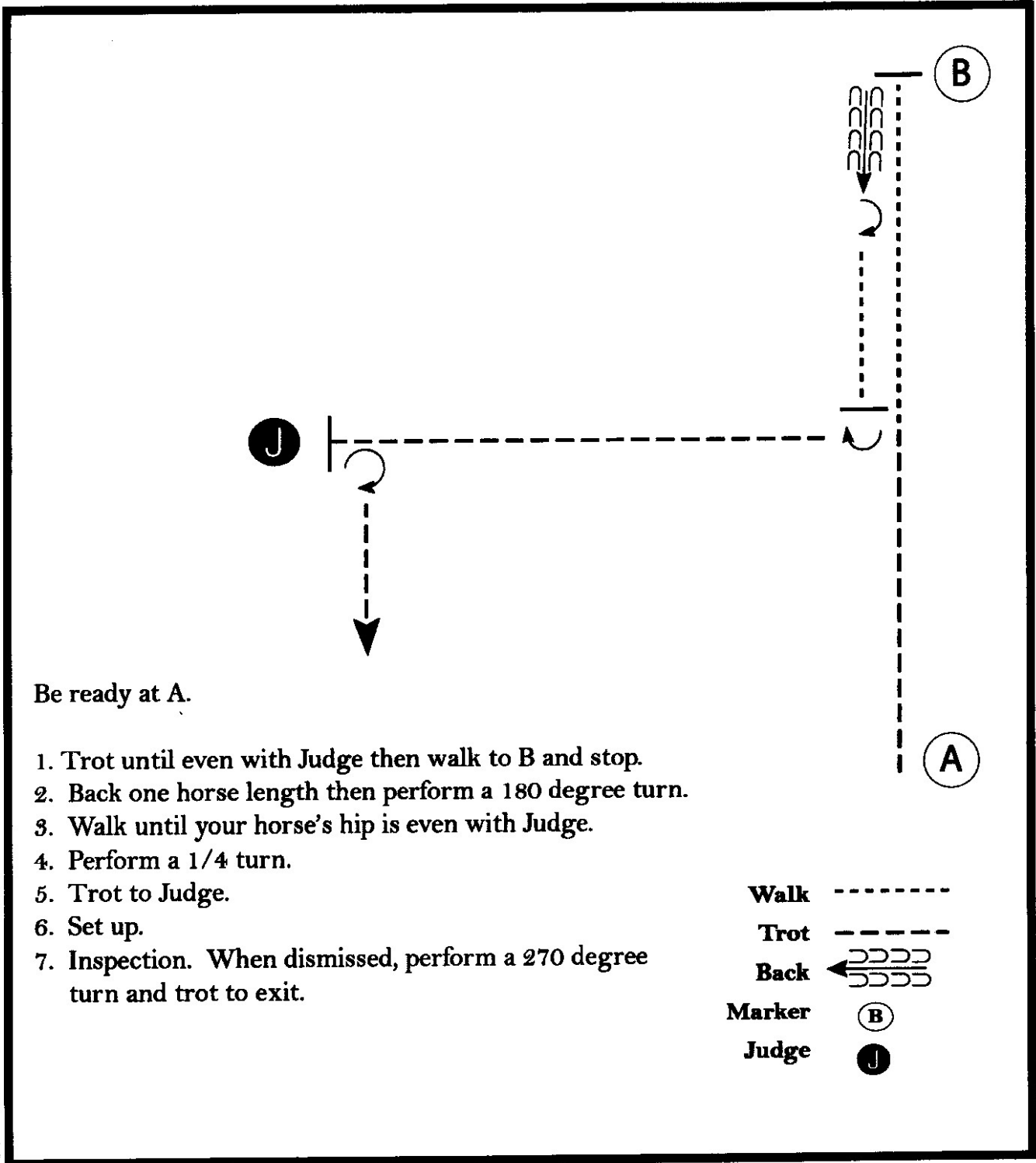
North Dakota All Breed Challenge

Showmanship (Showmanship Class 121, 122, 123, 124, 125)

Show Date: 08-16-18, 2024

w w w . H o r s e S h o w P a t t e r n s . c o m

w w w . H o r s e S h o w P a t t e r n s . c o m



Be ready at A.

1. Trot until even with Judge then walk to B and stop.
2. Back one horse length then perform a 180 degree turn.
3. Walk until your horse's hip is even with Judge.
4. Perform a 1/4 turn.
5. Trot to Judge.
6. Set up.
7. Inspection. When dismissed, perform a 270 degree turn and trot to exit.

Walk - - - - -
Trot - - - - -
Back ← - - - - -
Marker (B)
Judge (J)

[S/2-120]

Pattern Provided by: